



Please write your name on all personal belongings you are bringing to camp such as your coat and other items. While at camp, appearance should not be altered by cutting hair, piercing, etc.

Packing List

Clothes

- Long pants
- Shorts
- Sweatshirt and or coat
- Short sleeve shirts
- Socks (enough to change frequently if they get wet from rain)
- Under garments
- Swimsuit (girls: one piece or modest tankinis, boys: swim trunks) – **See the Dress Code**
- Swim goggles if needed/ personal life vest if wanted or camp provides them
- 1 pair of water shoes or sandals for water activities
- 1 pair of athletic shoes
- 1 rain jacket or poncho
- State camp theme night attire
- Swim towel
- Pajamas/ Sleep Attire that meets dress code

Dress Code:

- Midsections are covered at all times- even around water (pants should not reveal undergarments).
- Shirts and swimsuits should have a minimum of two straps and or sleeves.
- Shorts and skirts should be long enough for camper to reach up then reach for their toes if anything shows please change your clothes.
- All tops should allow for bending over without any undergarments or other body parts being revealed.
- Clothing should not be promoting tobacco, alcohol, profanity, or any other type material.
- Camper maybe asked to change at any time if the staff feels the outfit is borderline or too short.

Toiletry Items

- Shower shoes
- Deodorant
- Hair brush/comb
- Shampoo & conditioner
- Toothbrush & toothpaste
- Soap
- Sunscreen (30 spf minimum)
- Insect Repellant
- Prescription and over-the-counter medication labeled with name/dose/ frequency
- Bathing towels



**Bedding:**

- Sleeping bag or sheets (1 fitted, 1 flat, 1 pillowcase)
- Pillow

Miscellaneous:

- Water bottle
- Flashlight
- Camera
- Money for store snacks and memorabilia

Leave Home:

- Cell phones (will be kept by staff until camp completes)
- Alcohol (immediate dismissal to home)
- Firearms (immediate dismissal to home)
- Tobacco – E cigarettes or Jules (immediate dismissal to home)
- Any type of drugs (immediate dismissal to home)
- Knives (immediate dismissal to home)
- Electronic games (will be kept by staff until camp completes)
- Please do not bring expensive jewelry or other items that can be misplaced
- Snacks not eaten on the bus or ride to camp

Camp is a place to have fun and be you! Every camper deserves a safe and positive experience to grow his/her own problem solving skills, make new friends, learn how to work as part of a team, grow self-confidence and self-respect, learn to have fun in nature, and learn life skills. South Dakota Farmers Union reserves the right to dismiss without refund any camper whose presence is not having a positive impact on other campers or the organization.

